

vtech[®]

Parent's Guide

KidiZoom[®] Fun



VTech understands that a child's needs and abilities change as they grow and with that in mind we develop our toys to teach and entertain at just the right level...

Electronic Learning Computers

Cool, aspirational and inspiring computers for curriculum related learning

vtech Baby

Toys that will stimulate their interest in different textures, sounds and colours

I am...

...responding to colours, sounds and textures

...understanding cause and effect

...learning to touch, reach, grasp, sit-up, crawl and toddle

Birth-36 months



Pre-School

Interactive toys to develop their imagination and encourage language development

I want...

...to get ready for school by starting to learn the alphabet and counting

...my learning to be as fun, easy and exciting as can be

...to show my creativity with drawing and music so my whole brain develops

3-6 years



I need...

...challenging activities that can keep pace with my growing mind

...intelligent technology that adapts to my level of learning

...National Curriculum based content to support what I'm learning at school

4-10 years

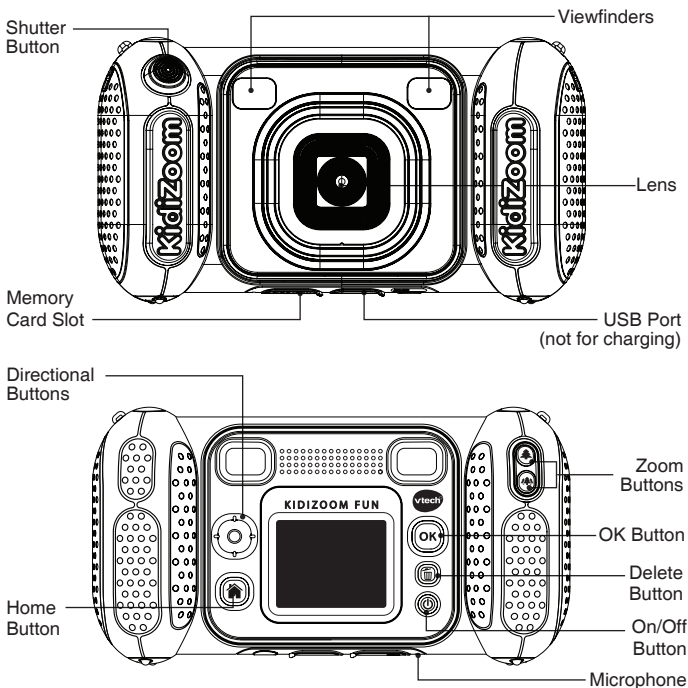


To learn more about this and other VTech® products, visit www.vtech.co.uk

INTRODUCTION

KidiZoom® Fun is a fun, durable and easy-to-use digital camera that takes photos and videos with fun effects. There's even a selfie mode that can help take selfie pictures automatically. It's packed with creative tools that help you enhance your photos with a variety of frames, stamps and funny effects. You can also make your very own stop-motion videos! In addition to all of these features, you can record your voice with five different voice-changing effects, record a talking-face effect video with three different moods and play four built-in games.

FEATURES



INCLUDED IN THIS PACKAGE



- KidiZoom® Fun
- Wrist strap
- Parent's Guide

WARNING:

All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties, cords and packaging screws are not part of this toy and should be discarded for your child's safety.

NOTE:

Please keep this Parent's Guide as it contains important information.

This toy is only to be connected to equipment bearing either of the following symbols:  or 

PRODUCT SPECIFICATIONS

Display	1.8" TFT colour LCD
Photo Resolution	High: 2560 x 1920 (extrapolated) Standard: 1600 x 1200 Low: 640 x 480
Video Resolution	160 x 120 when using internal memory 320 x 240 when using memory card
Video Length Limit	5 minutes per each recording file
Digital Zoom	4X
Focus Range	1.5 feet - ∞
Internal Memory	128 MB built-in memory (shared with program data, actual memory available for user storage will be less)

File Format	Videos: AVI (Motion JPEG) Photos: Standard Baseline JPEG
Connectivity	Built-in USB port for computer connection
Memory Card Format and Capacity	microSD/ microSDHC card (not included) with capacity from 1 GB to 32 GB are recommended
Batteries	4 X AA (AM-3/LR6) batteries (not included)
Operating Temperature	0 - 40°C

STORAGE CAPACITY FOR REFERENCE

Memory Size		Photos (High)	Photos (Standard)	Photos (Low)	Video (minutes)
Internal Memory		110	140	740	9
Memory Card	16 GB	26,500	31,800	167,700	910
	32 GB	53,000	63,600	335,400	1820

Note: The above amounts are approximations. The actual amount depends on the shooting environments. The video length limit is 5 minutes per file. The video resolution is 160 x 120 when using the internal memory, 320 x 240 when using a memory card.

GETTING STARTED

PRODUCT LAYOUT AND BUTTONS

On/Off Button

Press this button to turn the camera **On** or **Off**.

Home Button

Press this button to go to the **Main Menu** or to go back to the previous submenu.

Directional Buttons

Press these buttons to move the cursor and make a selection.

OK Button

Press this button to confirm a choice or action.

Tip: The **OK Button** can also be used to take a photo when in **Camera Mode** and to start or stop recording videos in **Video Mode**.

Delete Button

Press this button to delete a selected file.

Shutter Button

Press this button to take a photo, or to start and stop a video recording.

Zoom Buttons

Press these buttons to zoom in or out.

Tip: The zoom buttons can also be used to set the volume when the zoom function is not available.

Memory Card Slot

Insert a microSD card here for memory expansion.

USB Port

Plug the USB cable (not included) into this port to connect to your computer.

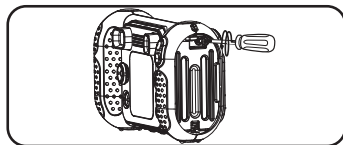
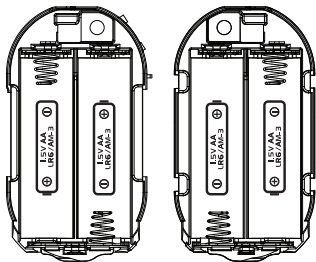
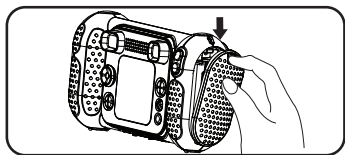
Battery Removal and Installation

- Make sure the camera is turned **OFF**.
- Find the battery cover located on the handles of the camera. Open the battery covers by separately pressing each trigger downward. Then use a cross head screwdriver to loosen the screws and then open the covers.
- Remove old batteries by pulling up on one end of each battery.
- Install 4 new AA (AM-3/LR6) batteries (2 on each side) following the diagram inside the battery boxes. (For best performance, alkaline batteries or fully charged Ni-MH rechargeable batteries are recommended).
- Replace the battery cover and tighten the screw to secure.
- Replace each battery cover with the arrow on the trigger pointing downward. Push down until the battery covers click into position.

WARNING:

Adult assembly required for battery installation.

Keep batteries out of reach of children.



Note: The battery doors are not interchangeable.

IMPORTANT: BATTERY INFORMATION

- Insert batteries with the correct polarity (+ and -).
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- Do not short-circuit the supply terminals.
- Remove batteries during long periods of non-use.
- Remove exhausted batteries from the toy.
- Dispose of batteries safely. Do not dispose of batteries in fire.

RECHARGEABLE BATTERIES:

- Remove rechargeable batteries from the toy before charging.
- Rechargeable batteries are only to be charged under adult supervision.
- Do not charge non-rechargeable batteries.

Disposal of batteries and product



The crossed-out wheellie bin symbols on products and batteries, or on their respective packaging, indicates they must not be disposed of in domestic waste as they contain substances that can be damaging to the environment and human health.

The chemical symbols Hg, Cd or Pb, where marked, indicate that the battery contains more than the specified value of



mercury (Hg), cadmium (Cd) or lead (Pb) set out in Battery Directive (2006/66/EC).

The solid bar indicates that the product was placed on the market after 13th August, 2005.

Help protect the environment by disposing of your product or batteries responsibly.

VTech® cares for the planet.

Care for the environment and give your toy a second life by disposing of it at a small electricals collection point so all its materials can be recycled.


In the UK:

Visit www.recyclenow.com to see a list of collection points near you.

In Australia & New Zealand:

Check with your local council for kerbside collections.

BATTERY STATUS

When the screen shows a **Low Battery** icon , we recommend installing a fresh set of batteries as soon as possible.

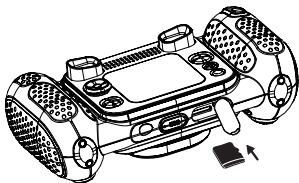
When the screen shows a **Batteries Exhausted** icon , the unit will not work properly. New batteries should be inserted before further use.

AUTOMATIC SHUT-OFF

To preserve battery life, **KidiZoom® Fun** will automatically turn off after 3 minutes without operation in Camera, Video, or Animation Maker modes. From the Talking Photos main screen, the auto-off time is half an hour. In the other modes, the auto-off time is 2 minutes.

MEMORY CARD INSTALLATION

- **KidiZoom® Fun** is compatible with microSD/microSDHC memory cards up to 32 GB.
- Make sure the camera is turned **Off**.
- Locate the memory card slot at the bottom of the camera.
- Pull up the rubber cover.
- Insert the memory card (not included) as illustrated. Once the memory card is detected and can be used, the default memory will be set as the memory card automatically.



- To remove the memory card from the slot, make sure the camera is turned **Off** and push the card once and it will eject.

Note: If a memory card is being used, data stored in the internal memory cannot be seen from the camera unless the memory card is removed. To prevent accidental data loss, make sure you have backed up all important data from your memory card before using.

TO BEGIN USING KIDIZOOM® FUN

- Press the **On/Off Button** (⏻) to turn on the camera.
- If it is the first time that you are turning on the **KidiZoom® Fun**, you will be asked to set the language, date and time before starting. Press the **Up** (▲) or **Down** (▼) **Directional Buttons** to select your desired language and press the **OK Button** (⊙) to confirm the setting. Next, set the date and time. Press the **Up** (▲) or **Down** (▼) **Directional Buttons** to select the correct day, month, year, hour, and minute. Press the **Left** (◀) or **Right** (▶) **Directional Buttons** to jump to the previous or the next setting item. Finally, press the **OK Button** (⊙) to confirm the setting. If you wish to change the language, date and time later, please go to **Settings**.
- After the initial setup is done, when **KidiZoom® Fun** is turned on, it will go directly into **Camera Mode** and you can start taking photos.
- Press the **Home Button** (🏠) to go to the **Main Menu** where you can enter other activities.
- Press the **On/Off Button** (⏻) again to turn the unit off.

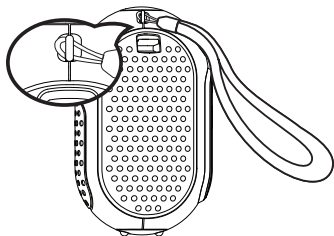
Adjust Camera Speaker Volume

You can adjust the camera speaker's volume from the **Settings** menu's Volume tab. You can also use the **Zoom Buttons** (🔊🔇) as a shortcut to adjust the volume when in any other modes where the Zoom function is not available.

WRIST STRAP ATTACHMENT INSTRUCTIONS

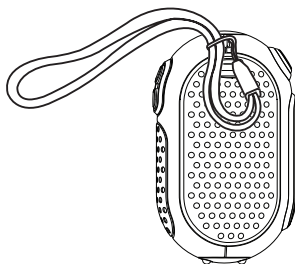
Step 1:

Locate the thread loop on the end of the strap. Insert it into the groove behind the bar and then push it through.



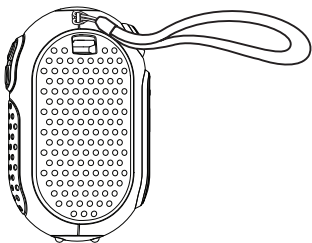
Step 2:

Feed the end of the strap up through the loop and pull it all the way through.




Step 3:

Make sure the loop is securely tightened around the bar.



CONNECTING TO A COMPUTER

You can connect **KidiZoom® Fun** to a PC or Mac computer by using a micro USB cable (not included). Once connected, you can transfer files between the camera and computer following these steps:

- Turn the camera **Off** before connecting to a computer.
- Pull up the rubber cover of the USB port at the bottom of your camera.
- Insert the small end of the USB cable (not included) into the USB port on the camera.
- Insert the larger end of the USB cable (not included) into a USB port on your computer. A USB port is usually marked with this symbol .
- Two removable drives called **VTech 5489** and **VT SYSTEM** will appear. **VTech 5489** is for storage of your data, **VT SYSTEM** is for storage of system data and cannot be accessed.

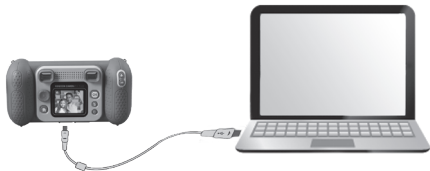
Note: If there is a memory card in the camera, the removable drive will show the contents of the memory card only.

To avoid any potential damage to your KidiZoom® Fun:

- When the USB cable (not included) is not connected to the camera, ensure the USB rubber cover is fully covering the USB port of the camera.
- Please ensure the microSD card slot rubber cover of the camera is fitted in place.

Note:

Once the camera is connected to your computer, do not insert or remove the memory card and do not disconnect the camera while files are transferring. After you finish, remove the camera by taking the appropriate steps for your system to safely remove hardware from your computer. You can then physically unplug the camera from the computer.



To back up photo or video files taken by the camera:

- Locate and open the **DCIM** folder on the removable drive **VTech 5489**.
- Your photos or video files will be placed in subfolders such as **100VTECH**. Drag and drop the files to a location in your computer.

To back up voice files recorded by the camera:

- Locate and open the **VOICE** folder on the removable drive **VTech 5489**.
- Drag and drop the recorded voice files to a location in your computer.

To transfer photo or video files to the camera:

- First, select the photo or video files you would like to upload from your computer.
- Locate and open the **DOWNLOAD** folder on the removable drive **VTech 5489** and drag and drop the photo or video files into their respective **PHOTO** or **VIDEO** subfolders.

Note: Do not transfer photo or video files created by other cameras to **KidiZoom® Fun**, as their file formats may not be compatible.

SYSTEM REQUIREMENTS FOR COMPUTER CONNECTION:




Microsoft® Windows® 8 or Windows® 10 Operating System Mac OS X 10.10, 10.11, macOS 10.12 to 11

USB Port required

Microsoft® and Windows logos are trademarks of Microsoft Corporation in the United States and other countries. Macintosh and Mac logos are trademarks of Apple Inc. in the United States and other countries. All other trademarks are the property of their respective owners.

MODES

HOME MENU

- Press the **Home Button**  to go to the **Main Menu** to select a mode.
- Press the **Directional Buttons**  to select a mode and press the **OK Button**  to enter the selected mode.



1. CAMERA

In **Camera Mode**, you can take normal photos, selfies or pictures with effects.



















- While holding the camera steadily, press the **Shutter Button**  or the **OK Button**  to take a picture.
- Press the **Zoom Buttons**   to use the digital zoom feature.
- To view photos you've taken, press the **Up**  **Directional Button** to enter **Playback Mode**.

Photo Effects

- To add stamps, photo frames, funny face effects, kaleidoscope effects and animated effects, press the **Left**  or **Right**  **Directional Buttons** to select an effect or press the **Down**  **Directional Button**  to go to the **Photo Effect Menu** and select a photo effect by type.
- You can take selfies automatically by selecting **Selfie Mode**. Stay in front of the camera and wait to hear the words "Say Cheese!", and then the camera will then count down and take a picture automatically. Please ensure the lighting conditions are good and the camera is in the proper position for face detection to work properly. If the camera does not detect a face, it will still take a picture automatically after a few seconds.





Note: If you mute the camera, the words "Say cheese!" will not be heard.

- You can merge a group of pictures by selecting **Photo Collage** when in **Camera Mode**. First, press the **Left**  or **Right**  **Directional Button** to select a style. Once selected, take pictures of your friends or yourself in each numbered frame with the **Shutter Button**  or **OK Button** . If you want to retake the last frame, just press the **Delete Button** .
- You can take **Multi-Shot** pictures in **Camera Mode**. There are 4 styles to choose from. Press the **Shutter Button**  or the **OK Button**  to take pictures with your friends. To retake the previous frame press the **Delete Button** .
- In **Burst Mode**, you can take 3 pictures in rapid succession. Press the **Shutter Button**  or the **OK Button**  to take x3 burst pictures.



2. VIDEO



In **Video Mode**, press the **Shutter Button**  or the **OK Button**  to start recording. Press either button again to stop the recording. After you



stop recording, press the **OK Button** (OK) to review your video.

- To add an animated frame, press the **Left** (◀) or **Right** (▶) **Directional Button** to scroll through the options before recording.

Note: You cannot change the selected animation frame during recording.

- Press the **Zoom Buttons** (🌲) (🌲) to use the digital zoom feature.
- To view the videos you've taken, press the **Up** (▲) or **Down** (▼) **Directional Buttons** once to enter **Playback Mode**.

3. PLAYBACK

In **Playback Mode**, you can view all the photos and videos you've taken. Press the **Up** (▲) or **Down** (▼) **Directional Buttons** to view the previous or next file. Press the **Zoom Out Button** (🌲) to zoom out and view the files in thumbnails. Then, press the **Zoom In Button** (🌲) to return to the full-screen browser.

Viewing a Photo

- While viewing a photo, press the **Zoom In Button** (🌲) for a closer view of the photo. Press the **Directional Buttons** (⬅️) (➡️) to pan across the photo. Press the **Zoom Out Button** (🌲) to return to smaller magnification or press the **OK Button** (OK) to return to normal viewing size.

Viewing a Video File

- Press the **OK Button** (OK) to start playing a video. While playing a video, press the **Right** (▶) **Directional Button** once to fast forward at 2X speed and press the button again to increase the speed to 4X. Press the **OK Button** (OK) to return to 1X normal playing speed. Press the **Left** (◀) **Directional Button** to rewind and press it again to fast rewind at 2X speed or again to increase to 4X. Press the **OK Button** (OK) to return to 1X normal playing speed.
- While playing the video, use the **Zoom Buttons** (🌲) (🌲) to increase or decrease the volume.

Deleting a Photo or Video File



- While viewing a photo or video file, press the **Delete Button** (🗑️) to view the **Delete Menu** and either delete the current photo or video or all photos and videos.

4. CREATIVE TOOLS



Talking Photos




Talking Photos lets you create photos that appear to talk using your voice with voice-changing effects using either the pre-loaded fox or by taking your own photo.

Left ⏪ / Right ⏩	Toggle between different faces or make a new face
Up ⬆ / Down ⬇	Select a portrait mode
OK Button 	Start/Stop recording as a video
Delete Button 	Delete the portrait

Recording Indicator





This icon will turn red when sound is recording and animate when it's repeating back.

• Take a New Portrait

Position a face inside the frame and use the **Directional Buttons**  and **Zoom Buttons**  to adjust the size and position of the mouth and eyes. Press the **OK Button**  to finish.




• Using an existing photo

From the camera preview screen, press the **Left**  or **Right**  **Directional Buttons** to select an existing photo, then use the **Zoom Buttons**  and **Directional Buttons**  to align a face to the on-screen mask. Then, adjust the eyes and mouth position/size in next step and press **OK** to complete.



Note: The program allows for saving a maximum of 10 face templates. Once you reach this limit you will need to delete one before creating a new one.

• Recording as a Video

From the main screen, press either the **OK Button**  to start or stop recording a video.

• Viewing your Talking Photo Videos

You can view your recorded creations in **Playback Mode**.

Photo Editor



In the **Photo Editor**, you can add photo frames, stamps and special effects to a photo. Press the **Directional Buttons** (⊙) to view photos, and then press the **OK Button** (OK) to confirm your selection and start editing. Next, press the **Directional Buttons** (⊙) to choose one of the editing functions, then press the **OK Button** (OK) to begin.

- **Photo Frames**

Choose this function to add a photo frame to your photo. Press the **Left** (◀) or **Right** (▶) **Directional Buttons** to select a frame, then press the **OK Button** (OK) to confirm your selection.

- **Stamps**

Choose this icon to add a stamp to your photo. Press the **Left** (◀) or **Right** (▶) **Directional Buttons** to choose a stamp, then press the **Up** (▲) or **Down** (▼) **Directional Buttons** to enlarge or shrink the size of the stamp. Press the **OK Button** (OK) to confirm your selection, then press **Directional Buttons** (⊙) to move the stamp to where you want to apply it. Finally, press the **OK Button** (OK) again to add the stamp to the photo.

- **Special Effects**

Choose this function to add funny face, distortion, kaleidoscope or animated effects to your photo. Press the **Left** (◀) or **Right** (▶) **Directional Buttons** to choose an effect. For funny face, distortion and kaleidoscope effects, press the **Up** (▲) or **Down** (▼) **Directional Buttons** to change the size of the area to which the effect will be applied. Next, press the **OK Button** (OK) to confirm the size, and then press the **Directional Buttons** (⊙) to move the effect to where you want to apply it, then press the **OK Button** (OK) again to add it to the photo.

Note: Generating a special effect on your camera may take more than one minute.

- **Undo**


Choose this function to undo the last editing operation.

- **Save As**

Choose this function to save the photo that you just edited as a new file.

Note: The process of saving an edited photo with a distortion effect may take more than one minute.

Panorama Camera



After watching the introduction animation, press the **OK Button**  to go to the Capture Screen and take two to five photos to stitch together for your panoramic photo. You can view your completed panoramic photos in **Playback Mode**.

Animation Maker


Animation Maker guides you to create your very own photo animations. You will find some demo projects when you enter the project selection screen. From this screen you can play an animation, edit it or start a new project.

Note: The demo projects are for reference only, they cannot be edited, deleted or saved as videos.

• **New Project**

From the preview screen you can press either the **Shutter Button**  or **OK Button**  to take photos that will be the frames of your animation. After taking a photo a semi-transparent overlay will appear so you can align your next photo. Once you are done taking photos, use the **Directional Buttons** to select the Checkmark icon and review your animation and adjust its settings.



• **Play the animation**




This is where you can preview the animation you made. While playing the animation, press the **OK Button**  to stop and return to the project selection screen.




• **Edit the animation**

Here you can further edit the project:




















 Add frames	Take more photos after the last captured frame (Maximum number of frames = 100)
 Play animation	Preview the animation with background music

 Save as video	Save the animation as a video (AVI file) to view or share on a computer (It may take a few minutes to save the animation as video)
 Advanced options	Change the: <ul style="list-style-type: none"> • Animation Speed • Background Music • Frame Overlay On/Off
 Return	Return to project selection screen

Note: To delete a selected frame, press the **Delete Button**  to view the **Delete Menu**, then select “Yes” to confirm and continue.

Voice Recorder

In **Voice Recorder Mode**, you can record your own voice for up to 3 minutes per file.

- Press the **OK Button**  to start recording a new file when the **Record icon**  is highlighted. Press the **OK Button**  again to stop recording. After recording, it will show a playlist of your recordings.
- Press the **OK Button**  to play your recording when the **Play icon**  is highlighted. Press the **OK Button**  again to pause.
- In the playlist, press the **Left**  or **Right**  **Directional Buttons** to highlight the **Record icon**  at any time to record a new recording, or the **Play icon**  to play the selected recording.
- To add a voice changing effect to an existing recording, press the **Left**  or **Right**  **Directional Buttons** to highlight the **Effect icon**  and press the **OK Button**  to go to the **Voice Changing Effects Menu**.
- In this menu, press the **Directional Buttons**  to select a different voice changing effect and press the **OK Button**  to add the selected effect. To save the changed voice as a new voice file, press the **Directional Buttons**  to select the “Save As” icon  and press the **OK Button**  to



start the saving process. The camera will return to the playlist automatically after the saving process is complete.

Note: The process of saving the voice file with Robot effect may take more than one minute.

5. GAMES

Four games are built into **KidiZoom® Fun**. Within the **Games Menu**, press the **Left** (◀) or **Right** (▶) **Directional Buttons** to choose a game, and then press the **OK Button** (OK) to play the selected game.

A. Delivery Dash

Press the **Up** (▲) and **Down** (▼) **Directional Buttons** to avoid obstacles and make your deliveries. Collect stars along the way for bonus points.



B. Fast Flowers

Use your wits to plant the garden in a single pass without stepping on the flowers. Press the **Directional Buttons** (⊙) to chart your course. In later levels, the cracked squares of earth allow you to pass over them twice.



C. Gift Tower

Stack the gift boxes neatly by pressing the **OK Button** (OK) to land them in a neat stack. Make as many stacks as possible.



D. Recycle Rescue

Sort the rubbish and recycling into the appropriate bins by pressing the **Left** (◀) or **Right** (▶) **Directional Buttons** to move the bins. Press the **OK Button** (OK) when they're lined up correctly.



6. SETTINGS

• Volume

Press the **Up** (▲) or **Down** (▼) **Directional Buttons** to adjust the volume.

• Brightness

Press the **Up** (▲) or **Down** (▼) **Directional Buttons** to adjust the brightness of the display.

- **Memory**

Here you can review the status of the camera's internal memory or memory card (if inserted). There are three advanced commands in this setting:

- A. Erase All Photos and Videos**

This will delete all files in the "DCIM" and "DOWNLOAD" folders in the internal memory or memory card if inserted.

- B. Format**

This will erase all data in the internal memory or memory card if inserted.

- C. Factory Reset**

Factory Reset will erase the contents stored in the internal memory and reset all system settings to factory default, e.g. file index, photo resolution, game level.

After choosing any of these options you will be asked to confirm your choice. Follow the instructions on the screen to confirm the action.

Note: If a memory card is being used, data stored in the internal memory cannot be seen by the camera unless the microSD card is removed. When the internal memory of the **KidiZoom® Fun** is getting full, or when the file indexes are used up, you should back up all the files from the camera's internal memory to your computer. Then, delete the files from the camera's internal memory to free up space.



- **Photo Resolution**

Photos can be saved at either standard, high, or low quality settings. Please refer to the **Product Specifications** and **Storage Capacity** sections for more details.

- **Indoor Light Frequency**

The default value is set according to the A.C. frequency of your region, please leave your camera set to the default value unless you are travelling.

- **Date & Time**

This menu shows the current date and time. If you want to change the setting, press the **OK Button**  and then use the **Directional Buttons** to adjust the current setting. When you are done press the **OK Button**  to confirm the setting.

- **Language**

This menu shows the current language selection. If you want to change the language setting, press the **Up** (▲) or **Down** (▼) **Directional Buttons** to select your desired language and press the **OK Button** (OK) to confirm your selection.

- **Parental Control**

Access these settings to either disable games or set a daily time limit. By default there is no time limit enabled, you can choose a limit of 15, 30, 60 or 90 minutes per day. Once a time limit is reached, games will not be accessible until the following day. When games are disabled, icons will appear in the Main Menu in a slightly different configuration.

Tip: This feature is designed for parents of children who cannot yet read, as access to the setting is granted by following simple, on-screen instructions.

When games are disabled the Voice Recording activity will take their place in the main menu.

CARE & MAINTENANCE

1. Keep the camera clean by wiping it with a slightly damp cloth.
2. Keep the camera out of direct sunlight and away from any direct heat source.
3. Remove the batteries when the camera is not in use for an extended period of time.
4. Do not drop the camera on a hard surface and do not expose it to moisture or immerse it in water.

TROUBLESHOOTING

Go through this section if you experience difficulty in operating **KidiZoom® Fun**.

Problem	Solution
Camera stops working	<ol style="list-style-type: none">1. Let the camera sit for a few minutes without batteries, then replace the batteries.2. Turn the unit ON. The unit should now be ready to play again.3. If the unit still does not work, replace the batteries with an entire set of new batteries.

Image taken is not clear	<ol style="list-style-type: none"> 1. Check if the camera is being held steadily. 2. Make sure the lighting condition of the shooting environment is good. 3. Check to see if the camera lens protection window is clean.
Cannot connect to computer	Check the connections on the USB cable between the camera and the computer, and review the appropriate connection procedure in this manual.
Cannot save files	Check if the memory card is full. If there is no memory card inserted, check the KidiZoom® Fun internal memory.
Can't view the downloaded video or photo files	Check if the downloaded files are in the correct directory in the KidiZoom® Fun . Photos should be put in the DOWNLOAD/PHOTO folder, videos should be put in the DOWNLOAD/VIDEO folder in KidiZoom® Fun when it is connected to a computer.
Screen displays incorrectly	<ol style="list-style-type: none"> 1. Turn off the camera and let it sit for a few minutes without batteries, then replace the batteries. 2. Turn the unit On. The unit should now be ready to play again. 3. If the unit still does not work, install a new set of batteries.
Memory card cannot be detected	<ol style="list-style-type: none"> 1. Check if the memory card is correctly inserted. 2. Check to see if the memory card is the supported type. The camera only supports microSD or microSDHC cards. 3. Check to see if the file system of your memory card is FAT or FAT32. KidiZoom® Fun does not support NTFS or exFAT file systems. You should back up all important data from your memory card and format it in either the FAT or FAT32 file systems before using in your KidiZoom® Fun.

HOW TO TAKE A GOOD PHOTO

Are you ready to have fun taking photos? Here are some tips on how to get the best results from your new **KidiZoom® Fun**.

Step One

First, slide the wrist strap over your hand to help you hold your new camera properly.

Step Two

There are two ways to look at your photo before you take it. You can either use the colour LCD screen on the back of your camera, or the dual viewfinders above the screen.

Note: What you see via the dual viewfinders may not be the same as the colour LCD screen and the final captured photos.

Step Three

Now you are ready to take some photos! Make sure you hold your camera as still as you can with both hands.

Step Four

Get close to the object you are taking a photo of. Be careful not to get too close or your photo will be blurry. This can take some extra practice so don't worry if you don't get your photo right the first time.

Step Five

If you are taking outdoor photos on a sunny day, stand with the sun behind you.

Have fun!



CONSUMER SERVICES

Creating and developing **VTech®** products is accompanied by a responsibility that we at **VTech®** take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department with any problems and/or suggestions that you might have. A service representative will be happy to help you.

UK Customers:

Phone: 0330 678 0149 (from UK) or +44 330 678 0149 (outside UK)

Website: www.vtech.co.uk/support

Australian Customers:

Phone: 1800 862 155

Website: support.vtech.com.au

NZ Customers:

Phone: 0800 400 785

Website: support.vtech.com.au

PRODUCT WARRANTY/ CONSUMER GUARANTEES

UK Customers:

Read our complete warranty policy online at vtech.co.uk/warranty.

Australian Customers:

VTECH ELECTRONICS (AUSTRALIA) PTY LIMITED – CONSUMER GUARANTEES

Under the Australian Consumer Law, a number of consumer guarantees apply to goods and services supplied by VTech Electronics (Australia) Pty Limited. Please refer to vtech.com.au/consumerguarantees for further information.

**Visit our website for more
information about our products,
downloads, resources and more.**

www.vtech.co.uk
www.vtech.com.au

